

Integrity Friendlies – Rules & Regulations

3/30/2017 – v2.1

APPLICATION OF RULES

The following rules apply to the Integrity Friendlies only. Any ruling not covered will be in accordance with Illinois Youth Soccer Association (IYSA) and the US Youth Soccer Association.

PLAYER ELIGIBILITY

All players must be registered with US Youth Soccer and their respective State Association or with US Club Soccer. This event will be sanctioned by Illinois Youth Soccer Associations (IYSA). USYSA/US Club player passes will be required (with picture and laminated). Maximum number of players eligible for one team for the Tournament is U8 – U14 teams with a maximum of 16 total player roster (2 guest players allowed). A state roster and guest player form will be required. Each player must have a completed medical release form. All players must play in their age group or older. A player who is rostered on one team within your club but playing on another team in the same club will count as a guest player for your tournament roster.

HOME TEAM

The first team listed on the schedule is the home team and must wear dark colored jerseys. The visiting team must wear light colored jersey. In case of a conflict of uniform colors, the team not complying will be responsible for changing to a different color.

GAME FORMAT

Length of games will be as follows:

U8	14 minute quarters (4v4) - Size 3 ball
U9 - U10	25 minute halves (7v7) – Size 4 ball
U11 – U12	25 minute halves (9v9) – Size 4 ball
U13 - U14	25 minute halves (11v11) – Size 5 ball

** Game Length – The game length can be shortened due to threatening weather or for extremely warm temperatures or high humidity. The Center Referee can call water breaks during each half to allow for re-hydration at their discretion.*

SUBSTITUTIONS

Players may be substituted for and return to the game as often as desired. Substitutions will be allowed during the following:

- Half time
- Before a goal kick
- After a goal is scored
- Prior to a throw-in (both teams if team in possession substitutes)
- In case of injury, for injured player (opposing team may substitute like numbers)

TIE BREAKERS

All games that are tied at the end of regulation will go into a Penalty Kick Tie Breaker. Each team will select 5 players that were on the field of play when the game ended to take Penalty Kicks. Penalty Kick format will be 5 players taking kicks for each team with the win being determined by who has the greater number of goals after 5. If a tie still exists after 5 Penalty Kicks it will go to single round Penalty Kicks (each team takes 1). If all players on the field have taken Penalty Kicks (including Goalies) then each team shall pick 1 bench player to take a kick with this continuing until a team wins. No player may take more than 1 Penalty Kick. If results still remain tied after all players have taken Penalty Kicks the referee will flip a coin to determine the winning team.

STANDINGS

We will not keep standings or have playoff bracketing as this is a friendly. We WILL record all game results in GotSoccer which will result in standard game GotSoccer scoring. Integrity has no control of points or point allocations.

PROTESTS

There will be no protest allowed, except to question player eligibility.

REFUND

If games are not played due to circumstances beyond our control, such as (but not limited to) weather, floods and other acts of God, etc., refunds for games not played with start at zero games played equals 80% refund. Other refunds will be determined based on the circumstances of the weekend and weather. The tournament director will have the final decision in refund amounts, if any.